CHARACTER | PLAYER

D&D 4E Character Sheet

WWW.NECEROS.COM
VERSION BETA C1

RACE | DEITY | ALIGNMENT

HEIGHT | WEIGHT | AGE | GENDER | SIZE | CAMPAIGN

DESCRIPTION | DATE CREATED

ABILITY	ABILITY SCORE	ABILITY MODIFIER	BASE SCORE	RACIAL	LEVEL INCREASE	_____	_____
STR STRENGTH							
CON CONSTITUTION							
DEX DEXTERITY							
INT INTELLIGENCE							
WIS WISDOM							
CHA CHARISMA							

CURRENT HITPOINTS

HEALING SURGE

SECOND WIND ❑

NUMBER PER DAY

AMOUNT HEALED

MECHANIC STATISTICS

HP HITPOINTS	
BLOODIED	½ HITPOINTS
INIT INITIATIVE	
SPD SPEED	
AP ACTION POINTS	
MISC	

CLASS & PROGRESSION

LEVEL

★ CLASS

★★ PARAGON

★★★ EPIC DESTINY

PORTRAIT OR SYMBOL

DEFENSES	TOTAL		½ LEVEL	ABILITY	RACE	CLASS	SHIELD	ARMOR
AC REFLEX & ARMOR		=10+						
FORTITUDE CON OR STR		=10+						
REFLEX DEX OR INT		=10+						
WILL WIS OR CHA		=10+						

SPECIAL NOTES & MODIFIERS

ATTACK BONUSES	TOTAL		½ LEVEL	ABILITY	RACE	CLASS	_____	_____
MELEE STRENGTH		=d20+		STR				
RANGED DEXTERITY		=d20+		DEX				

SKILLS

SKILLS TRAINED

	TOTAL		+ TOTAL FROM BELOW
★ PASSIVE INSIGHT		10	
★ PASSIVE PERCEPTION		10	

TRAINED	TOTAL	½ LEVEL	ABILITY	TRAINED	_____
❍ ACROBATICS					
❍ ARCANA					
❍ ATHLETICS					
❍ BLUFF					
❍ DIPLOMACY					
❍ DUNGEONEERING					
❍ ENDURANCE					
❍ HEAL					
❍ HISTORY					
❍ INSIGHT					
❍ INTIMIDATE					
❍ NATURE					
❍ PERCEPTION					
❍ RELIGION					
❍ STEALTH					
❍ STREETWISE					
❍ THIEVERY					
❍ _____					
❍ _____					

❍ CHECK THESE TO MARK TRAINED SKILLS

FEATS & CLASS & RACIAL ABILITIES

TYPE	NAME & DESCRIPTION	TYPE	NAME & DESCRIPTION

USE THE 'TYPE' COLUMN TO DETERMINE WHERE YOUR ABILITY ORIGINATED. FEATS GAINED BY CHARACTER LEVEL COULD USE 1-9, BONUS FEATS COULD BE MARKED WITH B, ETC.

LANGUAGES

NAME	NAME

EXPERIENCE

CURRENT EXPERIENCE

EXPERIENCE NEEDED TO LEVEL

BASIC ATTACK NAME & DESCRIPTION	ENHANCE	ATTACK	VS DEFENSE	DAMAGE	CRITICAL	RANGE	TYPE	SIZE	AMMUNITION:
									AMMUNITION:
									AMMUNITION:

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EQUIPMENT

BAG	QTY	ITEM NAME & DESCRIPTION	WORTH	WEIGHT
TOTAL WEIGHT				

WEALTH

TYPE	COINS & TREASURE RECORD
AD	
PLAT	
GOLD	
SILVER	
COPPER	

WORN ITEMS

LOCATION — ITEM NAME

WEAPON
OFF HAND
ARMOR
NECK
ARMS
FEET
HANDS
HEAD
RING
RING
WAIST

BAGS & CONTAINERS

BAG	NAME & DESCRIPTION	VOLUME OR CAPACITY	NOTES	WEIGHT

BAGS & CONTAINERS: ASSIGN YOUR CONTAINERS A SYMBOL OR LETTER AND APPLY THAT SYMBOL TO YOUR EQUIPMENT LISTINGS TO ORGANIZE YOUR EQUIPMENT.

POWERS

POWER LIST — POWER SOURCE

LEVEL — NAME — COMPONENTS — ❍ STANDARD ❍ MOVE ❍ MINOR ❍: — DMG TYPE: — ATTACK — VS — DEFENSE — DAMAGE

❍ AT WILL ❍ ENCOUNTER ❍ DAILY — DESCRIPTION

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POWERS

POWER SOURCE

LEVEL NAME COMPONENTS ○ STANDARD ○ MOVE ○ MINOR ○: DMG TYPE: ATTACK DEFENSE DAMAGE
○ AT WILL ○ ENCOUNTER ○ DAILY DESCRIPTION VS

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